



2024 GENERAL RULES

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and, by participating in these events, all participants are deemed to have complied with these rules. **NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.** They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury to or death of a participant, spectator, or official. **Any rules highlighted in yellow have been revised or have been highlighted for a reminder for the 2024 racing season effective 6/24/2024.**

SECTION 1: RULE BOOK DISCLAIMER

- 1.1 The race director or their representatives shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that in their opinion do not alter the minimum acceptable requirements. Any interpretation of or deviation from these rules is left to the discretion of the officials.

SECTION 2: DRIVER AND PIT CREW CONDUCT POLICY

- 2.1 Any driver or crew member suspended for code of conduct violations at any other track will not be allowed to participate at Galesburg Speedway while suspended at that track.
- 2.2 Anyone who engages in physical violence towards or against any guests of Galesburg Speedway will be immediately escorted from the property and refused admission for a minimum of 2 weeks and be placed on probation for a period of 2 calendar years. All other regional tracks will be notified of the suspension.
- 2.3 The use of harassing, violent or threatening language directed at any guest of Galesburg Speedway will result in a verbal warning for the first offense if minor, refused admission for 2 weeks and placed on probation for a period of 1 calendar year for the second offense or major violations.
- 2.4 The use of improper language or gestures in front of the fans will result in an immediate disqualification and 2 weeks of probation.
- 2.5 Anyone who approaches the flag stand, goes to the tower, or track safety crew, without permission, during a race will be disqualified for the remainder of the evening and possibly escorted from the property and will be placed on probation for a period of 4 weeks. Those locations are imperative to track safety and must not be distracted for the safety of all visitors and competitors. **Please locate Bob Garrett or Jeff Sayles during an event to discuss any grievance or calmly talk with the flag man or race director after the event.**
- 2.6 Anyone who harasses, commits a violent act, or threatens physical violence on or at an employee of Galesburg Speedway will be immediately escorted from the property and suspended indefinitely; may ask for reinstatement after 1 calendar year but will be placed on permanent lifetime probation. All neighboring tracks will be given a written explanation of the suspension.
- 2.7 Excessive negative social media postings directed at or towards Galesburg Speedway or Galesburg Speedway officials will result in suspension from Galesburg Speedway for a period of 2 weeks and placed on probation for a period of 1 calendar year.
 - 2.7.1 Being upset is a human emotion and we fully respect your freedom to show your displeasure. However, you are professionals, and we expect that you will act like it on and off the track.
- 2.8 Anyone who is on probation will be suspended indefinitely for violation of any code of conduct violation or suspensions at neighboring tracks; may ask for reinstatement after 1 calendar year but will be placed on permanent lifetime probation.

SECTION 3: CONDITIONS

- 3.1 **No alcoholic beverages are to be consumed before or during races by ANYONE entering the restricted pit area.** We reserve the right to have a trained person administer breathalyzers to drivers at any time. Refusal will result in removal from the pit area and loss of points and pay for the evening.
- 3.2 **Marijuana or alternatives are not allowed on Galesburg Speedway property at any time.**
- 3.3 **Due to Insurance reasons, we cannot have any dogs on the property, unless they are identified as a Service Animal. If your dog is a Service Animal, please bring proper identification to the office and speak with Tammy McGhee or Bob Garrett.**

- 3.4** All drivers must be at least 14 years of age with a valid driver's license, ID, or birth certificate and have a minor participant form notarized and signed by both parents and/or legal guardian(s).
- 3.5** Galesburg Speedway officials reserve the right to reject or not allow the entry of any person, driver, or car into the restricted pit area.
- 3.6** Rule changes or interpretation of rules is at the discretion of track officials.
- 3.7** The decision of track officials is final.
- 3.8** Galesburg Speedway reserve the right to deduct from your prize money any fees owed to the track for any safety systems, pit stalls, track rentals, tires, race fuel, etc.

SECTION 4: TECH INSPECTION AREA

- 4.1** Only approved Galesburg Speedway officials, car, driver and one crew member are allowed in tech while a car is being inspected. Nobody can stand near or hang around the tech area for any reason. Any unapproved person or persons in violation of this rule will have their pit pass revoked for the evening without refund.
- 4.2** All decisions, regarding tech related issues, made by Galesburg Speedway tech officials are final.

SECTION 5: QUALIFYING

- 5.1** Any tie in qualifying will be broken as follows:
 - 5.1.2** The car with the most season championship points in that division will be considered the faster car.
 - 5.1.3** In the event they are still tied the cars are lined up in the order in which they qualified with the first car that qualified being considered the faster car.
- 5.2** Sandbagging or Breaking Out
 - 5.2.4** After qualifying, a quarter second is given to you to account for changing track conditions throughout the evening. This is called your breakout time. If any two laps during a race or the last lap of a race are recorded faster than your breakout time, by our officials, you will be disqualified from that race.
 - 5.2.5** In the event this happens in a feature event, your race is over, you will lose all points for the race, and you will receive \$35 as your payout.
 - 5.2.6** In the event this happens in a heat or dash, your race is over. You have lost all points for the race. You will be placed at the back of the field in your feature, lined up behind all cars regardless of they selected the tail. You MAY be placed in a different feature based on the judgement of the race director.
- 5.3** Scratching your time is allowed but requires you to notify the lineup official. You will start in your designated spot, then once on the track drop to the back. Although you scratch your time, your new break out time for that race will be that of the fastest car in that race.
- 5.4** If any driver/car that does not qualify, may start the tail of the feature, unless there are enough cars for a last chance, or B or C feature they would start the tail of it. Their breakout time would be that of the fastest car in that race.
- 5.5** Late qualifying will not be granted, except for unforeseen circumstances and those decision will be made by the Race Director.

SECTION 6: PERSONAL RACING EQUIPMENT

- 6.1** If a car is involved in an accident and can no longer keep going, and no extenuating circumstances exist such as smoke in the cockpit or fire, the driver MAY NOT loosen or remove any personal racing equipment until directed to do so by track safety personnel or a track official. If a driver removes any personal racing equipment and/or removes themselves from the car without being directed by track safety personnel or a track official, this will result in an immediate disqualification and 2 weeks of probation.
- 6.2** All cars will be equipped with a made for racing seat, that is professionally installed according to manufacturer suggested mounting instructions.
- 6.3** Helmets are required. A Snell 2005 or higher rated helmet is HIGHLY recommended.
- 6.4** All drivers are to wear a minimum of a SFI approved double-layer fire resistant suit OR single-layer suit with full coverage fire resistant underwear that effectively covers the body, neck, ankles, and wrist.
- 6.5** Optional: Any medical information tags such as blood type, allergies or medical conditions should be attached to your helmet.

- 6.6** All cars will be equipped with a minimum 5-point seat belt harness, with 3" wide belts.
 - 6.6.7** All belts will be properly mounted according to manufacturer specifications.
 - 6.6.8** It is highly recommended that Belts do not exceed 3 years old without being inspected and recertified by the manufacturer.
- 6.7** A taunt driver's side window net with quick release latch is required.
- 6.8** All drivers are required to use a Head and Neck Restraint System (HANS) or Neck Collar.
- 6.9** Fire resistant SFI made for racing gloves are required. Mechanic, baseball, softball, welding, or any other gloves are not permitted.
- 6.10** Fire resistant shoes and socks are required.
- 6.11** Driver must be able to enter / exit both doors through window openings.
- 6.12** An approved headrest will be located directly behind the driver's head.
- 6.13** All roll bars within 4" of the drivers head must be well padded.
- 6.14** It is highly recommended that all personal racing equipment be replaced every 3 years or inspected and recertified by the manufacturer.
- 6.15** A fully charged fire extinguisher or fire extinguishing apparatus will be securely mounted and within reach of the driver.
- 6.16** All cars will have jack stands in use when anyone is working under a car.

SECTION 7: COMMUNICATION

- 7.1** No two-way communication equipment or one-way communication to the driver is allowed at any time.

7.1.9 The use of LAPceivers or an equivalent product are restricted at Galesburg Speedway.

- 7.2** Raceceiver or equivalent brand are required for all divisions at Galesburg Speedway.

SECTION 8: RACE RULES

- 8.1** At no time shall anyone other than designated track officials be permitted on the racing surface following the start of a race and prior to the completion of a race.
 - 8.1.10** Violations may result in the car being placed at the rear of the field, a lap penalty assessed or even disqualification. This rule is in place for your crew members safety. During a red flag or major caution period, one crew member may be allowed on the track at the discretion of the race director.
 - 8.1.11** We respect those who are worried about a loved one involved in a wreck. We however want to allow our safety crew the room to do their job. Instead of going to the scene you may seek out the race director who will keep you informed of what is happening, and if possible, take you to the scene if needed.
- 8.2** Transponders are required for all cars while on the track. If a car does not have a transponder on at any time the car will be black flagged and will not be allowed back on the track until the transponder has been put on the car.
- 8.3** All cars are required to be in the tech line by the time two races prior to their race is complete. Failure to be ready will result in the offending driver being placed at the tail of the race or disqualified.
- 8.4** The start of all races will be double file. The car on the inside of the front row is the control car and sets the pace. The control car must always maintain a steady pace. Failure to maintain a steady pace may result in the control car being placed at the tail if the head starter or race director consider the control car did something to gain an unfair advantage on the start, such as breaking hard or taking off too early.
- 8.5** There is a start/restart box located in turn 4. On any start/double file restart the front row cars must be side by side when they get to the box. At that time, the leader (control car) may decide to start at any time before the end of the box. If the leader gets to the end of the box and still has not accelerated, the flagman will throw the green at that time.
- 8.6** For the initial start of the race if there is an obvious car/driver(s) at fault they will be sent to the rear of the field, just like any other restart.
- 8.7** All restarts after the first completed lap will be single file unless otherwise notified the day of the event.

- 8.8** In the event there is a car being sent to the tail or a car coming out of the pits, the car that entered the pit will be placed behind the caution car.
- 8.9** Lapped cars will line up behind the lead lap cars, in the order they are running, on all restarts.
- 8.10** Jump starts will not be tolerated on any restarts. If you jump any position to further yourself, you will be docked 2 positions, per position you jump, at the next caution or at the end of the race.
- 8.11** Once the white flag is displayed, under caution, all cars are required to be within one car length of the car in front of them any car laying back more than two car lengths can be passed for position without penalty.
- 8.12** Every event will have a time limit of one minute per lap, with the clock being stopped during a red flag.
- 8.12.12** If a race has reached its time limit the next caution will end the race.
- 8.12.13** Final scoring will revert to the last completed lap with the caution car(s) being moved to the tail of their lap.
- 8.12.14** All heats and dashes will run a 6-minute time limit with no exceptions.
- 8.13** The car deemed at fault, by our officials, for any caution will be placed at the tail in front of any lapped down cars.
- 8.13.15** Protesting any call on the track will result in immediate disqualification.
- 8.13.16** If it cannot be quickly identified who was at fault then any car ruled to have been involved, with the initial reason for the caution, will be placed at the tail.
- 8.14** It is highly recommended that if you know you are at fault to tap out by placing your hand out the window and tapping your roof on the front stretch, making it clear to both the head starter and race director of your intentions.
- 8.14.17** If you are unable to do so you may also stop in turn 1 and notify an official.
- 8.15** If one or more cars cross the finish line and receive the checkered flag, and then a caution comes out, the race will be considered complete. All cars that have crossed the line will be scored and the remainder of the field will be based off the last completed lap except for the car deemed to have caused the caution, who will be placed as the last car on the same lap.
- 8.16** For any lineups during the race, officials will line up cars based on the computer scoring of the cars from the last completed green flag lap of the field, unless any obvious exceptions occur (transponder didn't pick up, etc.).
- 8.16.18** Due to the large discrepancy in wheelbases in each division and the transponder loop being in a fixed location, results will be determined solely by the computer scoring system and not by which cars nose reaches the start finish line first, but instead by which cars transponder crosses the scoring loop first (unless any obvious exceptions occur). All drivers are required to mount their transponder on the axle tube in RWD cars and the center section of the rear end on FWD cars. Transponders will be mounted in their pouch with the bottom of the transponder facing down towards the track. Any car found to have the transponder in the wrong location will be disqualified and forfeit all points for that race.
- 8.17** Drivers can exit their vehicle during any red flag and fix any damage but must be in their car and ready once the red flag is lifted. Drivers may not use any tools given to them or they have with them, this includes air pressure gauges. If the driver needs water, it must go through a track official. Nobody is allowed on the track without permission.
- 8.18** Any intentional contact or attempted contact with a car during a caution or after the checker flag can lead to being placed to the tail and/or disqualification and/or loss of points and/or loss of payout for that event.
- 8.19** Galesburg Speedway officials reserve the right to request a doctor's release at any time.
- 8.20** Driver and car changes are permitted only prior to the official start of the race.
- 8.20.19** The official start of a race is when the field enters the track and goes out onto the racing surface.
- 8.20.20** Scoring for position does not begin until one green flag lap has been completed.
- 8.20.21** All cars will need to enter the track under their own power and cross the start finish line so their transponder can be picked up to get start money and points.
- 8.21** On a yellow or red flag that happens on the start of a race, any car(s) that enter the pits will go to the tail of the field.
- 8.22** If a driver refuses an official's order on the track (i.e., go to the back of the field), resulting in a delay of the race, he/she may be black flagged.

8.22.22 If the actions by the driver continue to be inappropriate as seen by the race director, that driver will lose their points and money for that event, as well as face possible suspension of future racing events.

SECTION 9: GENERAL

- 9.1** No mirrors or reflective surfaces are allowed inside or outside the car that may show a driver what is behind their car.
- 9.2** Lead ballast will be painted white with the car number on each piece. No cement, Mercury, or liquid style weight is allowed. All weight will be securely bolted to the car.
- 9.3** One drive shaft hoop on forward half of shaft.
- 9.4** Drive shaft must be painted either silver or white.
- 9.5** All cars must be equipped with a working starter.
- 9.6** No clip-on wheel weights on outside of wheel. Stick-on weights, if used on outside, must be glued and taped down.
- 9.7** Mufflers are mandatory, with no cars over 100 decibels.
- 9.8** No anti-freeze in radiators.
 - 9.8.23** Environmentally friendly coolant or lubricant, such as Water Wetter is allowed.
- 9.9** Any car may be teched at any time.
- 9.10** Any ties in the point standings will be broken as follows
 - 9.10.24** Number of Feature wins, 2nd Place finishes, 3rd Place Finishes ...etc.
 - 9.10.25** Number of Qualifying Fast Times, 2nd Quick, 3rd Quick ...etc.
 - 9.10.26** Number of Fast Car Dash wins, 2nd Place Finishes, 3rd Place Finishes...etc.
 - 9.10.27** Number of Heat Race Wins, 2nd Place Finishes, 3rd Place Finishes...etc.
 - 9.10.28** Fastest Qualifying Lap of The Year, 2nd, 3rd ...etc.
 - 9.10.29** The drivers will be considered co-champions.

SECTION 10: ROOKIE STATUS

- 10.1** Driver may not have raced more than 5 total races in a class or comparable class at any track.
 - 10.1.30** Drivers who were eligible at the start of the 2020 season will be eligible in 2021!

10.2 No driver may drop a class and be eligible. Class order is currently; Template/Limited Late Models, Street Stocks, and Burgstocks.